

DEVELOPMENT IMPACT FEE ANNUAL REPORT – FY 2022-23

Florin Vineyard Community Plan Development Impact Fee Program Transit Fee Report

Brief description of the type of fee in the program fund:

The Florin Vineyard Community Plan Transit Development Impact Fee was established to finance transit-related facilities as required to serve the Florin Vineyard Community Plan area as identified in the Florin Vineyard Community Plan Transit Development Impact Fee Nexus Study approved by the Sacramento Board of Supervisors on May 14, 2019.

Amount of the fee: See attached Fee Schedule and Boundary Map.

Beginning fund balance FY 2022-23: \$0*

Fees collected FY 2014-15 thru FY 2022-23 to be remitted in FY 2023-24:
\$516,643

Interest earned FY 2014-15 thru FY 2022-23 to be remitted in FY 2023-24:
\$18,619

Public Improvement Expenditures FY 2022-23: \$0 (see table below)

Ending fund balance FY 2022-23: \$0*

* Fees are typically collected and held in a County fund until remitted quarterly to SacRT, whose beginning and ending fiscal year fund balances are reported herein. However, the fees collected by the County and interest earned on this County-held fund were remitted in October 2023, so SacRT's fund remains at \$0. Fees collected and interest earned shown herein remain in the County-held fund, and will be remitted to SacRT by the County in FY 2023-24.

Public improvements on which development impact fees were expended and the amount of the expenditures on each improvement, including the total percentage of the cost of the public improvement that was funded with the fees:

Public Improvement Project Title	FY 2022-23 Expenditures	Percent Funded with Fees
None		

Public improvements for which sufficient funding has been collected, but the public improvement remains incomplete:

Public Improvement Project Title	Approximate Date Construction Will Begin
None	

Interfund transfers or loans:

None

INFORMATION PROVIDED BY SACRAMENTO REGIONAL TRANSIT

Refunds pursuant to subdivision (e) of Section 66001 of the Government Code:
None